TO:

Fort Wayne Senate

FROM:

Senate Rules Committee

DATE:

March 18, 1982

SUBJECT:

Method of Nominating and Electing Senators

DISPOSITION: To the Senate for Approval

Whereas the Constitution of the Faculty, VII.A.5., provides that the units shall develop methods of nomination and election, and of filling seats vacated before the end of a term, and that these methods must be approved by the Senate; and

Whereas the proposal which follows fulfills those requirements;

Therefore, be it resolved

That the Senate approve the proposal of
Arts and Letters (SD 81-19)

Approving:

Disapproving:

Absent:

S. Hollander

None

W. Ludwin

D. McCants

J. Quinn

Approved 12-7-81; Amended 3-4-82 (by Arts & Letters)

Arts and Letters

PROCEDURE FOR FILLING FACULTY SENATE VACANCIES

When vacancies occur in at-large Senate seats apportioned to Arts and Letters; the Arts and Letters Office shall invite all faculty eligible to serve to express their willingness to serve and, if they so desire, to submit a short statement concerning their goals if elected. The Arts and Letters Office shall then conduct a general election among the faculty of Arts and Letters. The ballot for this election shall list all those eligible faculty who have not expressed unwillingness to serve and shall be accompanied by any statements of goals submitted. The person(s) receiving the highest number(s) of votes shall be elected; in cases of a tie, the election shall be decided by the flip of a coin.

Vacancies in Senate seats apportioned to an Arts and Letters department shall be filled by a general election among the voting faculty of that department with said election to be conducted by a means determined by departmental policy or practice.

When vacancies occur simultaneously, the departmental elections shall precede those to fill at-large Arts and Letters Senate seats.

Each Arts and Letters department shall maintain one Senate seat. Additional Senate seats apportioned to Arts and Letters shall be filled by an at-large election as described above.